

# **S812**

# **Quick Reference Manual**

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Amlogic, Inc.

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## **REVISION HISTORY**

Revision	Revision Date	Changes
Number		
0.1	2014/1/7	Initial draft
0.2	2014/2/20	Correct SDIO number and GPIOAO_0~6 default status
0.3	2014/4/21	Update operation condition and power on sequence
0.4	2014/5/12	Add thermal operating spec and notes on USB VBUS voltage; Correct L2 cache size
0.5	2014/7/15	Correct BOOT_0 default PU/PD; Update power on sequence
0.6	2014/9/2	Update operating conditions

# **CONTACT INFORMATION**

Amlogic, Inc. 2518 Mission College Blvd, Ste 120 Santa Clara, CA 95054 U.S.A. www.amlogic.com

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# 1. General Description

S812 is an advanced application processor designed for Set Top Box (STB) and high-end media player applications. It integrates a powerful CPU/GPU subsystem, and a secured 4K video CODEC engine with all major peripherals to form the ultimate low power multimedia AP.

The main system CPU is a quad core ARM Cortex-A9r4 CPU with 32KB L1 instruction and 32KB data cache for each core and a large 1MB L2 unified cache to improve system performance. In addition, the Cortex-A9 CPU includes the NEON SIMD coprocessor to improve software media processing capability. The quad core ARM Cortex-A9 CPU can run up to 2GHz and has a wide bus connecting to the memory sub-system.

The graphic subsystem consists of eight graphic engines and a flexible video/graphic output pipeline. The eight core ARM Mali-450 GPU including dual geometry processors (GP) and six pixel processors (PP) handles all the OpenGL ES 1.1/2.0 and OpenVG graphics programs, while the 2.5D graphics processor handles additional scaling, alpha, rotation and color space conversion operations. The video output pipeline can perform advanced image correction and enhancements. Together, the CPU and GPU handle all operating system, networking, user-interface and gaming related tasks.

Four additional processors offload the Cortex-A9 CPUs by handling all audio and video CODEC processing – the MediaCPU and tri-core Amlogic Video Engine (AVE) including dedicated hardware video decoders and encoders. The MediaCPU is audio optimized and handles all audio decoding tasks. The scalable tri-core AVE is capable of decoding 4K2K resolution video with complete Trusted Video Path (TVP) for secure applications and supports full formats including MVC, MPEG-1/2/4, VC-1/WMV, AVS, RealVideo, MJPEG streams, H.264, H.265 and also JPEG pictures with no size limitation. The independent encoder is able to encode in JPEG and H.264 up to 1080p at 30fps.

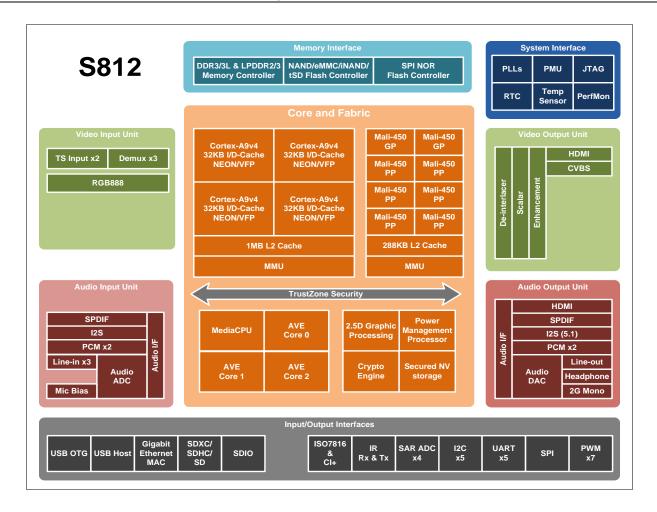
S812 integrates all standard audio/video input/output interfaces including an HDMI1.4b transmitter with 3D support, 4K UHD output, CEC and HDCP, a CVBS output, a complete audio CODEC with headphone PA and microphone bias, I2S and SPDIF digital audio input/output interfaces and a PCM audio interface.

S812 integrates a set of functional blocks for digital TV broadcasting streams. The built-in three demux can process the TV streams from two transport stream input interfaces, which can connect to tuner/demodulator and CI+ module. An ISO7816 smart card interface and a crypto-processor built in to help handling encrypted traffic and media streams.

The processor has rich advanced network and peripheral interfaces, including a Gigabit Ethernet MAC with RGMII interface, dual USB 2.0 high-speed ports (one OTG and one HOST), three SDIOs with multi-standard memory card controller, five UART interfaces, five I2C interfaces, one high-speed SPI interface and seven PWMs.

Standard development environment utilizing GNU/GCC Android tool chain is supported. Please contact your AMLOGIC sales representative for more information.

# 2. Features Summary



## **CPU Sub-system**

- Quad core ARM Cortex-A9r4 CPU up to 2GHz (DVFS) and 20,000DMIPS
- ARMv7 instruction set, multi-issue superscalar, out-of-order architecture with dynamic branch prediction
- 32KB instruction cache and 32KB data cache
- 1MB Unified L2 cache
- Advanced NEON and VFP co-processor
- Advanced TrustZone security system
- Application based traffic optimization using internal QoS-based switching fabrics

# **3D Graphics Processing Unit**

- Eight core ARM Mali-450 GPU up to 600MHz+ (DVFS)
- Dual Geometry Processors with 32KB L2 cache
- Six Pixel Processors with 2x 128KB L2 caches
- Concurrent multi-core processing
- 3600Mpix/sec and 132Mtri/sec
- Full scene over-sampled 4X anti-aliasing engine with no additional bandwidth usage
- OpenGL ES 1.1/2.0 and OpenVG 1.1 support

#### 2.5D Graphics Processor

- · Fast bitblt engine with dual inputs and single output
- Programmable raster operations (ROP)
- Programmable polyphase scaling filter
- Supports multiple video formats 4:2:0, 4:2:2 and 4:4:4 and multiple pixel formats (8/16/24/32 bits graphics layer)
- Fast color space conversion
- · Advanced anti-flickering filter

#### **Crypto Engine**

- Supports AES block cipher with 128/192/256 bits keys, standard 16 bytes block size and streaming ECB, CBC and CTR modes
- Supports DES/3DES block cipher with ECB and CBC modes supporting 64 bits key for DES and 192 bits key for 3DES
- Built-in LSFR Random number generator

# **Video/Picture CODEC**

- Tri-cores Amlogic Video Engine (AVE) based on scalable multi-core architecture with dedicated hardware decoders an encoders
- Hardware based trusted video path (TVP)
- Supports multiple "secured" video decoding sessions and simultaneous decoding and encoding
- Video/Picture Decoding
  - H.265 HEVC MP@L5.0 up to 4Kx2K@30fps
  - o H.264 AVC HP@L5.1 up to 4Kx2K@30fps
  - H.264 MVC up to 1080P@60fps
  - MPEG-4 ASP@L5 up to 1080P@60fps (ISO-14496)
  - O WMV/VC-1 SP/MP/AP up to 1080P@60fps
  - AVS JiZhun Profile up to 1080P@60fps
  - MPEG-2 MP/HL up to 1080P@60fps (ISO-13818)
  - MPEG-1 MP/HL up to 1080P@60fps (ISO-11172)
  - o RealVideo 8/9/10 up to 1080P
  - WebM up to VGA
  - Multiple language and multiple format sub-title video support
  - MJPEG and JPEG unlimited pixel resolution decoding (ISO/IEC-10918)
  - Supports JPEG thumbnail, scaling, rotation and transition effects
  - Supports \*.mkv,\*.wmv,\*.mpg, \*.mpeg, \*.dat, \*.avi, \*.mov, \*.iso, \*.mp4, \*.rm and \*.jpg file formats
- Video/Picture Encoding
  - o Independent JPEG and H.264 encoder with configurable performance/bit-rate
  - JPEG image encoding
  - H.264 video encoding up to 1080P@30fps

# **Video Post-Processing Engine**

- Motion adaptive 3D noise reduction filter
- Advanced motion adaptive edge enhancing de-interlacing engine
- 3:2 pull-down support
- · Programmable poly-phase scalar for both horizontal and vertical dimension for zoom and windowing
- Programmable color management filter (to enhance blue, green, red, face and other colors)
- Dynamic Non-Linear Luma filter
- Programmable color matrix pipeline
- Video mixer: 2 video planes and 2 graphics planes per video output

#### **Video Output**

- Built-in HDMI 1.4b transmitter including both controller and PHY with CEC and HDCP, 4Kx2K@30 max resolution output
- CVBS 480i/576i standard definition output
- Supports all standard SD/HD/UHD video output formats: 480i/p, 576i/p, 720p, 1080i/p and 4Kx2K
- Supports dual video output with combination of CVBS+HDMI
- Supports 3D HDMI display

#### Audio CODEC and Input/Output

- Low power MediaCPU with DSP audio processing
- Supports MP3, AAC, WMA, RM, FLAC, Ogg and programmable with 5.1 down-mixing
- Internal audio CODEC supporting 3 channels stereo input, 1 channel stereo HP/SPK output and 1 channel 2G mono output
- I2S audio interface supporting 6-channel (5.1) out and 2-channel in
- Built-in SPDIF/IEC958 and PCM serial digital audio input/output
- Supports concurrent dual audio stereo channel output with combination of analog+PCM or I2S+PCM

# **Memory and Storage Interface**

- Dual-channel 32-bit SDRAM memory interface running up to DDR1600 and supporting asymmetric mode
- Supports up to 4GB DDR3, DDR3L, LPDDR2 and LPDDR3 memory
- TrustZone protected DRAM memory region and internal SRAM
- Supports SLC/MLC/TLC NAND Flash with 60-bit ECC, compatible to ONFI 2.1 and Toggle 2.0 mode
- SDSC/SDHC/SDXC card and SDIO interface with 1-bit and 4-bit data bus width supporting spec version 2.x/3.x/4.x DS/HS modes up to UHS-I SDR50
- eMMC and MMC card interface with 1/4/8-bit data bus width supporting spec version 4.4x/4.5x HS200 (up to 100MHz clock), compatible with standard iNAND interface
- Supports serial 1, 2 or 4-bit NOR Flash via SPI interface
- Built-in 4k bits One-Time-Programming ROM for key storage

# Network

- Integrated IEEE 802.3 Gigabit Ethernet controller with RGMII interface
- Optional 50MHz clock output to Ethernet PHY
- WiFi/IEEE802.11 & Bluetooth supporting via SDIO/USB/UART/PCM

## **Digital Television Interface**

- Two transport stream(TS) input interfaces with three built-in demux processor for connecting to external digital TV tuner/demodulator and one output TS interface
- Built-in PWM, I2C and SPI interfaces to control tuner and demodulator
- Integrated CI+ ports and ISO 7816 smart card controller

# Integrated I/O Controllers and Interfaces

- Dual USB 2.0 high-speed USB I/O, one USB Host and one USB OTG
- 5 UART, 5 I2C and SPI interface with 3 slave selects
- Seven PWMs
- Programmable IR remote input/output controllers
- Built-in 10bit SAR ADC with 4 input channels
- A set of General Purpose IO interfaces with built-in pull up and pull down

## System, Peripherals and Misc. Interfaces

- Integrated general purpose timers, counters, DMA controllers
- Integrated RTC with battery backup option
- 24 MHz and 32 KHz crystal oscillator input
- Embedded debug interface using ICE/JTAG

## **Power Management**

- Multiple external power domains controlled by PMIC
- Multiple internal power domains controlled by software
- Multiple sleep modes for CPU, system, DRAM, etc.
- Multiple internal PLLs for DVFS operation
- Multi-voltage I/O design for 1.8V and 3.3V
- Power management auxiliary processor in dedicated always-on (AO) power domain to communicate with external PMIC

## Security

- Trustzone based Trusted Execution Environment (TEE)
- Secured boot, OTP, internal control buses and storage
- Protected memory regions and scrambled memory data interface
- Trusted Video Path and Secured (needs SecureOS software)

#### **Package**

• LFBGA, 19x19mm, 531-ball, 0.65 ball pitch, RoHS compliant

# 3. Pin Out Specification

# 3.1 Pin-Out Diagram (top view)

